Software Development Profile Model

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Background

- Despite hundreds of software reliability models, software engineering discipline is still struggling to establish a common framework for software reliability estimation
- Some software reliability models use failure data for their parameter estimation
- Other models rely on historical data from similar projects for parameter estimation
- As the result many models can't be used during the early phases of software development process
- Often people and process execution are ignored in software reliability models

Software's Distinct Characteristics

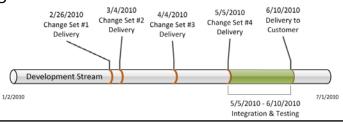
- From the reliability point of view software has two distinct characteristics
- 1. Software is subject to continuous change and enhancements
 - Software changes requires human interaction which can't be easily automated
 - The software development process relies heavily on human judgment
 - All software defects are caused by human error
- 2. Software failures have some deterministic properties
 - Software does not age (it does not fail due to random failure)
 - Once a software fault is removed it will never fail for the same reason again
 - The random nature of software failure is due to the unknown locations of faults in the software program

Motivation

- The motivation behind this work was to introduce a causal model for estimating the defect proneness of various software artifacts based on software development characteristics
- Empirical studies show a strong correlation between software change history and defect proneness of software artifacts

Software Development Process

- Software is developed overtime and software changes are maintained in a developed stream
- A development stream is a collection of all development activities occurred in chronological order
- After software changes are made, they are inspected, tested and the delivered back to the stream in the form of a change set



DEFINITION

- A software construct is the smallest software unit for which data is being collected (software line of code, function point, source statement, etc.)
- Software artifacts are all the products that are created during software development containing software constructs (source file, module, class, documentation, etc.)

Software Development Profile Model

- Software Development Profile Model is based on the assumption that when a software construct (SLOC, module, function point, source statement, etc.) is touched within a change set 'c', there is a chance that it can become defective.
- Let's define

$$Z^{c} = \begin{cases} 1, & if \ a \ construct \ did \ not \ become \ defective \ in \ change \ set'c' \\ 0, & if \ a \ construct \ became \ defective \ in \ change \ set'c' \end{cases}$$

Software Development Profile Model

- Since we don't know which constructs became defective in the change set 'c', Z^c is a random variable.
- Let's define r^c as the change set reliability, which is the probability that a given construct is correctly modified (created) during change set 'c'

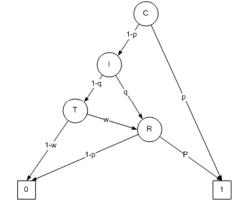
$$r^{c} = \Pr \{Z^{c} = 1\}$$

SDPM – Estimating r^c

- To estimate r^c, we use a Binary Decision Diagram (BDD) to capture the activities that occur during each change set
- Each decision node in the BDD represents an activity during the change set
- Each edge from a node represents the assignment of a success or failure of the activity

SDPM - Modeling Software Development Activities

- Example of a simple Binary Decision Diagram
- ➤ Nodes:
 - \triangleright C = Coding
 - ➤ I = Inspection
 - ➤ T = String /SWIT Testing
 - R = Repair (Re-work)
- Edges
 - > P = coding reliability
 - > q = inspection reliability
 - ➤ w = testing reliability



SDPM – Modeling Change Set Reliability

 Based on the sample Binary Decision Diagram (BDD), the probability that a construct did not become defective during change set 'c' is

$$r^{c} = \Pr(Z^{c} = 1) = p^{c} + \frac{1}{(1 - p^{c}) \cdot q^{c} \cdot p^{c}} + \frac{1}{(1 - p^{c})(1 - q^{c}) \cdot w^{c} \cdot p^{c}}$$

 We denote r^c as the change set reliability and p, q, w are the model parameters

SDPM – Parameter Estimation

- Let's define N^c as the estimated number of constructs that became defective in the change set 'c'
- Let's also define S^c is the size of the change set 'c' (number of constructs created or modified)
- and \overline{p}^c as the coding unreliability of change set c
- Assuming the constructs become defective independently, we can write:

$$\Pr(N^c \middle| S^c, \overline{p}^c) = \begin{pmatrix} S^c \\ N^c \end{pmatrix} \cdot (\overline{p}^c)^{N^c} \cdot (1 - \overline{p}^c)^{S^c - N^c}$$

SDPM – Parameter Estimation

- N^c can be estimated during the inspection process of each change set using methods such as capturerecapture method
- Bayesian theorem can be used to obtain information about \overline{P}^c based on N^c and size of the change set S^c
- We use the Beta distribution in conjunction with the binomial distribution to describe \overline{p}^{v}

$$B(\overline{p}^c \middle| S^c, N^c) = \frac{\Gamma(S^c + 2)}{\Gamma(N^c + 1) \cdot \Gamma(S^c - N^c + 1)} \cdot (\overline{p}^c)^{N^c} \cdot (p^c)^{S^c - N^c}$$

SDPM – Parameter Estimation

- The posterior mean of the Beta distribution is $\hat{p}^c \approx 1 \frac{N^c}{S^c}$ for large N^c and S^c
- Similarly we can estimate the other model parameters using Bayesian theorem
- The posterior mean values of q and w are:

$$\hat{q}^c \approx \frac{i^c}{N^c}$$
 and $\hat{w}^c \approx \frac{t^c}{(N-i)^c}$

 Were 'i' is the number of defective constructs observed during inspection 't' is the number of defective constructs observed during SWIT testing

SDPM - Chance Set Reliability

• The change set reliability can then be expressed by:

$$\hat{r}^c = \Pr\{z^c = 1\} = \left(1 - \frac{N^c}{S^c}\right) \cdot \left(1 + \frac{D^c}{S^c}\right)$$

- S^c is the size of the change set c
- D^c is the total number of defective constructs observed during inspection and testing of the change set c
- N^c is the estimated number of defective constructs

SDPM - Modeling Change History

- Software is developed over a period of time using multiple change sets
- Software constructs can be modified within different change sets
- Each change set is influenced by different factors and will experience a different change set reliability
- It is necessary to capture the change history of software constructs

SDPM - Modeling Change History

- Configuration Management stores the information about the software change history
- This information can be obtained automatically using available tools
- Software change history can be stored in the Software Change Matrix SCM=(x_{i,c}) where:

$$x_{i,c} = \begin{cases} r^c, & \text{if the } i-\text{th construct was touched in change set } c \\ 1, & \text{otherwise} \end{cases}$$

SDPM - Modeling Change History

• Example: The following SCM captures the change history of 9 constructs through 9 change sets.

SDPM – Modeling Change History

 Assuming the reliability of each change set is independent, then the reliability of the i-th construct can estimated by:

$$R_i^c = \prod_{j=1}^c x_{i,j}$$

- This means that the reliability of a given construct "i" is the product of the reliability of all change sets, during which it was touched
- If the construct is not touched in a change set, its reliability remains unchanged

SDPM – Estimating the Number and the Location of Remaining Defects

 The expected number of defective constructs in a given artifact (M) can be estimated by

$$E(M^c) = \sum_{i=1}^m \left[1 - R_i^c\right], \quad where \, m = |M|$$

Definition: Software Development Profile

 We define Software Development Profile (SDP) as the set of all the constructs in the development stream along with their reliabilities

$$SDP^{c} = \left\{ \left(i, R_{i}^{c}\right) \forall i \in SS, where \ R_{i}^{c} = \prod_{j=1}^{c} x_{i,j} \right\}$$

- Where:
 - 'c' is the index of the last change set
 - SS is the set of all constructs included in the Software Stream

Concluding Remarks

- Software Development Profile Model has some unique and interesting properties:
 - Flexible: SDPM can be applied to non-executable artifacts (text files, design documents, requirements, etc.)
 - Scalable: SDPM can be applied to the entire software solution or a subset of the project (specific function, critical modules, generated code, developed code, GUI code, etc.)
 - SDPM can be used to adjust software development activities to improve software reliability while the product is still in development

Questions & Comments

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